

# TRACKING THROUGH ULTRA WIDE BAND TECH

**Xavi Reche Royo, Msc**

Area of sport performance FCB  
(Tracking monitoring)





# **TRACKING HISTORY IN FCB**

## **TEAMWORK**

## **OUTDOOR vs INDOOR**

## **VALIDITY & RELIABILITY**

## **FCB VIEW**

# TRACKING MONITORING HISTORY IN FCB



Beginnings

- 1st Soccer team just with few devices

Soccer teams

- Added until U17

Indoor tracking

- All 1st teams begins to track their players

Unique system

- Indoor teamwork

**Actually: Tracking monitoring TEAMWORK**

All the club with the same company, but not the same location system

# TEAMWORK



## Outdoor sports

1st Soccer team (M)

1st Soccer team (F)

2nd Soccer team (M)

U18 Soccer team (M)

U17 Soccer team (M)

U16 Soccer team (M)

Youth Soccer academy (M)

## Indoor sports

1st Basketball team (M)

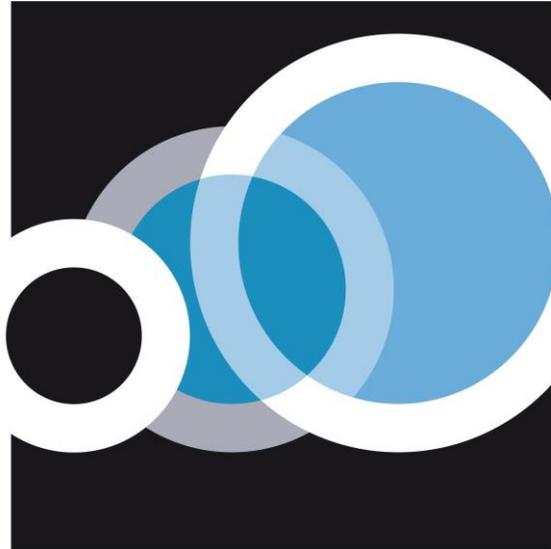
1st Handball team (M)

1st Futsal team (M)

1st Roller hockey team (M)

2nd Basketball team (M)

# TEAMWORK



**REALTRACK** systems

# TEAMWORK



## WIMU PRO



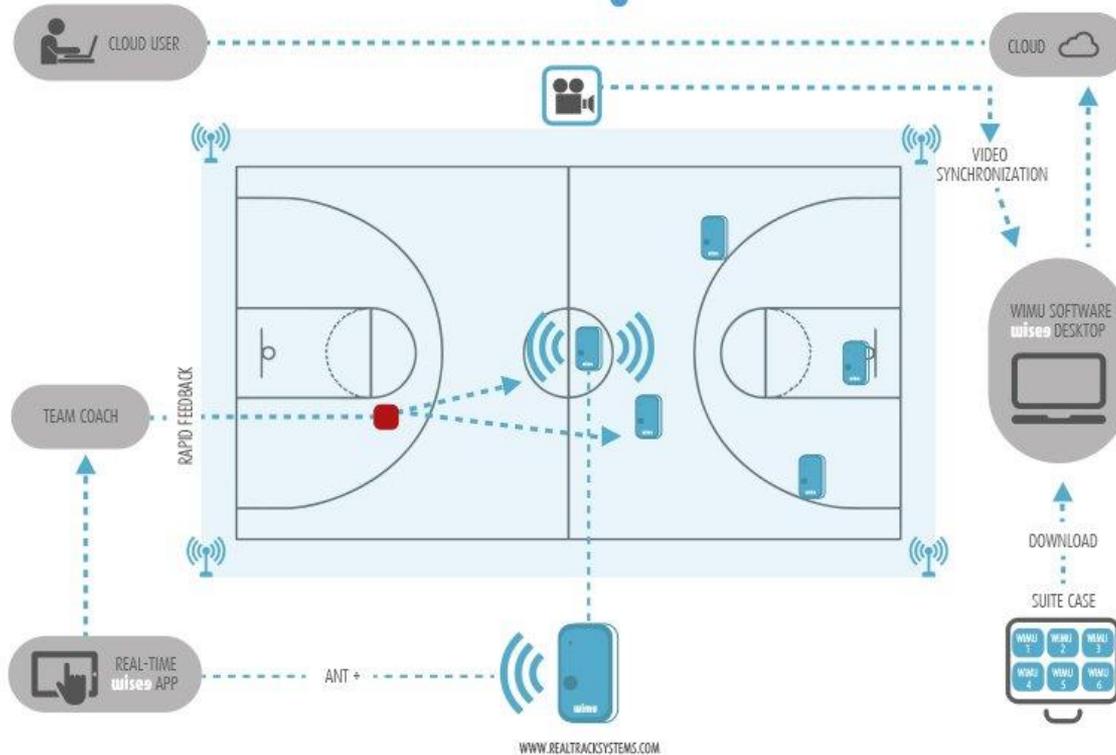
## DOCK STATION





# TEAWORK

wimu INDOOR

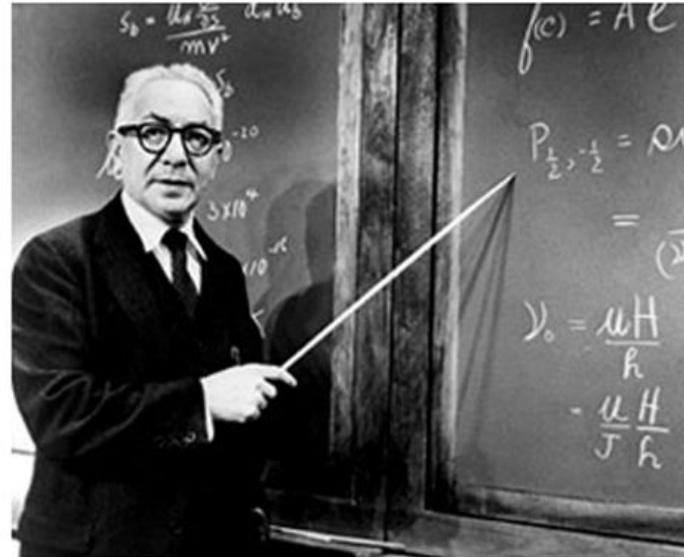


WWW.REALTRACKSYSTEMS.COM

# OUTDOOR VS INDOOR



- 1944: **Isidor Isaac Rabi** Nobel laureate in **physics**. Invented the magnetic resonance, lead to the creation of the **Atomic clock**, the **precise time pieces** that form the **basis of satellite navigation**



# OUTDOOR VS INDOOR



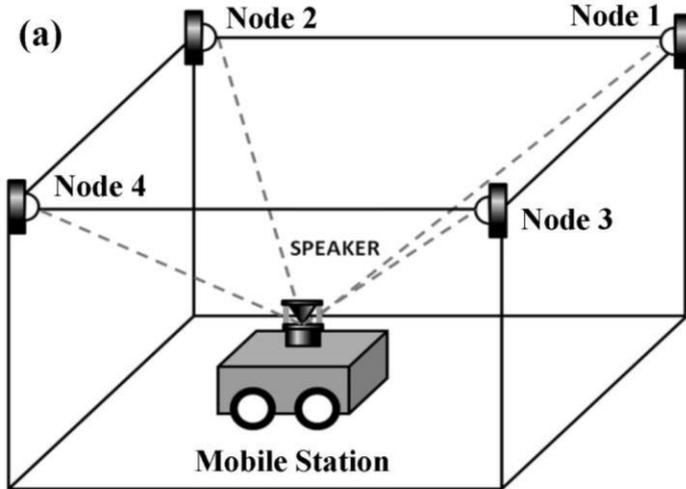
- The precise measurement of atomic clock -> **calculation of the length of time it takes a radio signal to travel from satellite GPS receiver on earth**



# OUTDOOR VS INDOOR



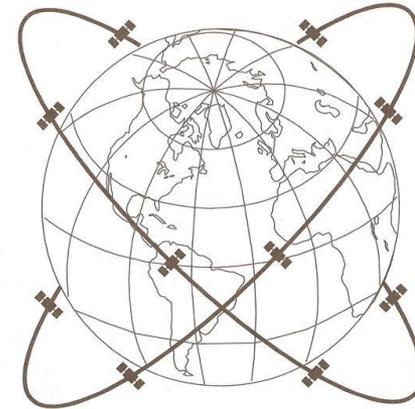
What's the difference?



LPS

Local Positioning System

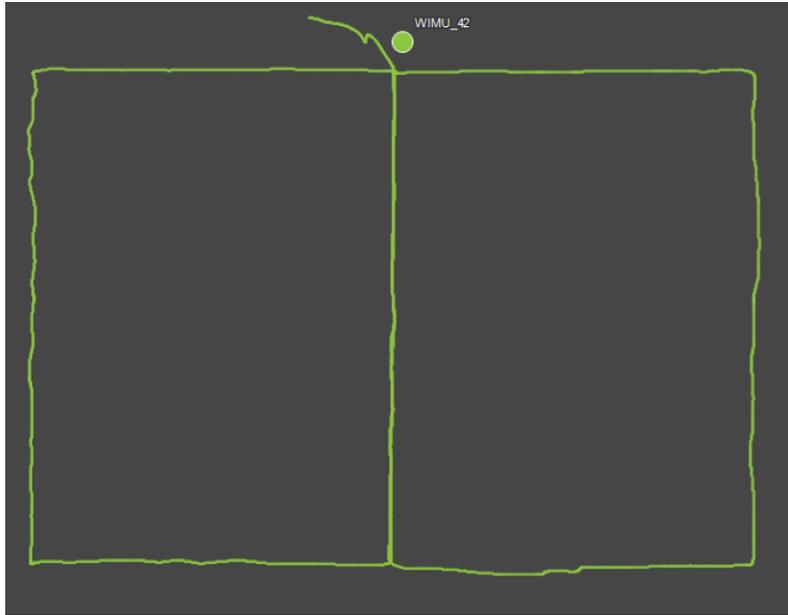
VS



GPS/GNSS

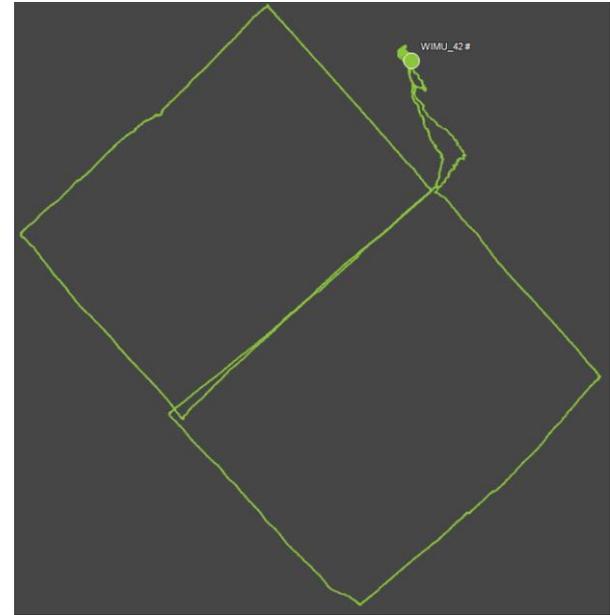
Global Positioning System

# OUTDOOR VS INDOOR



LPS

VS



GPS/GNSS

# OUTDOOR vs INDOOR



There ISN'T ONLY Positioning...

## DATA POSITIONING DERIVED

- **Position (x,y)**
- Distance
- Velocity
- Acceleration

## DATA INERTIAL SENSORS DERIVED

- Accelerations
- Angular movement & speed
- Elevation
- ANT+ devices connected
- ...

**Don't need positioning!!!**

# VALIDITY & RELIABILITY



Not valid  
Not reliable



Low validity  
Low reliability



Not validity  
Reliable



Valid  
Reliable

# VALIDITY & RELIABILITY



TABLE 1. The validity measurements of all studies published to date.\*

Reference	GPS device	Sampling rate	Parameter	Task	Criterion measure	Error measurement	Interpretation
Edgecomb and Norton (13)	SPI 10	1 Hz	Total distance	Marked circuit running; (138–1,386 m)	Trundle wheel pedometer	Average total distance error: 4.8%†	Good
Gary et al. (16)	WiSPI elite	1 Hz	Total distance	Linear and nonlinear running (200 m)	EDM/theodolite	Linear: 1.8–5.8m; nonlinear: –1.1 to –19.6m	Good
Coutts and Duffield (8)	SPI 10, SPI elite, WiSPI	1 Hz	Total distance	Running circuit; (128.5 m)	Measuring tape	Total distance error: 0.7–4.1%	Good
MacLeod et al. (26)	SPI elite	1 Hz	Total distance	Hockey simulated circuit; (including 4 shuttle runs)	Trundle wheel pedometer	Total distance: 2.5m; 4 shuttles: ±0.2 m†	
			Speed		Timing gates	Only speed during straight-line sprint shuttle was significantly different ( $p < 0.01$ )	
Barbero-Alvarez et al. (4)	SPI elite	1 Hz	Speed	30 m sprint	Infrared light sensors	Total sprint time: $r^2 = -0.96$ , $p < 0.001$ ; fastest sprint time: $r^2 = -0.93$ , $p < 0.001$	
Petersen et al. (30)	SPI 10	1 Hz	Total distance	Cricket-specific running; (600–8,800 m)	Athletics track	SEE: 0.6–2.1%	Good
	SPI-Pro	5 Hz				SEE: 0.4–3.7%	Good
	MinimaxX	5 Hz				SEE: 1.7–3.8%	Good
	SPI-Pro	5 Hz		Sprint trials; (20–40 m, run-a-three)	Timing gates	SEE: 5.5–10.5%	Good-moderate
Jennings et al. (20)	MinimaxX	5 Hz				SEE: 5.3–23.8%	Good-poor
	MinimaxX team 2.5	1 Hz	Total distance	Sprint trials; (10–40 m, 20–40 m interval)	Timing gates	SEE: 9.6–32.4%	Moderate-poor
		5 Hz				SEE: 9.0–30.9%	Moderate-poor
		1 Hz		Tight change of direction; (40 m)	Measuring tape and goniometer	SEE: 9.0–12.6%	Moderate-poor
		5 Hz				SEE: 9.9–11.5%	Moderate-poor
		1 Hz		Gradual change of direction; (40 m)	Measuring tape and goniometer	SEE: 9.1–12.7%	Moderate-poor
		5 Hz				SEE: 8.9–11.7%	Moderate-poor
		1 Hz		Team sport simulated circuit; (140 m)	Measuring tape	SEE: 3.6%	Good
		5 Hz				SEE: 3.8%	Good

(continued on next page)

(Scott, Scott & Kelly, 2016)

# VALIDITY & RELIABILITY



Portas et al. (31)	Minimax v2.5	1Hz	Total distance	Linear course	Trundle wheel pedometer	SEE: 2.6–2.7%	Good
		5Hz				SEE: 2.9–3.1%	Good
		1Hz		Multidirectional course		SEE: 1.8–6.8%	Good-moderate
		5Hz		Soccer-specific course		SEE: 2.2–4.4%	Good
Waldron et al. (37)	SPI-Pro	5Hz	Total distance	Sprint; (10–30 m, moving 10 m)	Tape measure	SEE: 1.5–2.2%	Good
		5Hz				CV: 4.81–8.09%	Good-moderate
Johnston et al. (23)	Minimax team 2.5	5Hz	Speed		Timing gate	CV: 5.68–9.81%	Moderate
			Total distance	Team sport simulated circuit; (130.5 m)	Tape measure	No significant difference to criterion	
			Peak speed (average)		Timing lights	No significant difference to criterion	
Rampinini et al. (32)	SPI-Pro	5Hz	Peak speed (instantaneous)	Flying 50 m efforts	Radar gun	No significant difference to criterion	
			Total distance	70 m straight-line shuttle runs	Radar gun	CV: 2.8%	Good
	Minimax v4.0	10Hz				CV: 1.9%	Good
	SPI-Pro	5Hz	HSR distance			CV: 7.5%	Moderate
Varley et al. (35)	Minimax v4.0	10Hz	VHSR distance			CV: 4.7%	Good
						CV: 23.2%	Poor
	Minimax v4.0	10Hz				CV: 10.5%	Poor
	Minimax v2.0	5Hz	Instantaneous velocity	Straight-line running	Laveg laser	CV: 3.6–11.1%	Good-poor
Castellano et al. (7)	Minimax v4.0	10Hz	Total distance	15m sprints	Tape measure	Acceleration CV: 7.1–14.9%	Moderate-poor
						Deceleration CV: 33.2%	Poor
						Constant velocity (CV): 3.1–8.3%	Good-moderate
						Acceleration CV: 3.6–5.9%	Good-moderate
Castellano et al. (7)	Minimax v4.0	10Hz	Total distance	30 m sprints	Tape measure	Deceleration CV: 11.3%	Poor
						SEM: 3.8–9.6% (mean: 10.9%)	Good-moderate
Akenhead et al. (1)	Minimax S4	10Hz	Instantaneous velocity	10 m sprint	Laser	SEM: 1.7–6.7% (mean: 5.1%)	Good-moderate
						SEE: 0.12–0.32 m·s <sup>-1</sup> ; (all data SEE: 0.19m·s <sup>-1</sup> )	

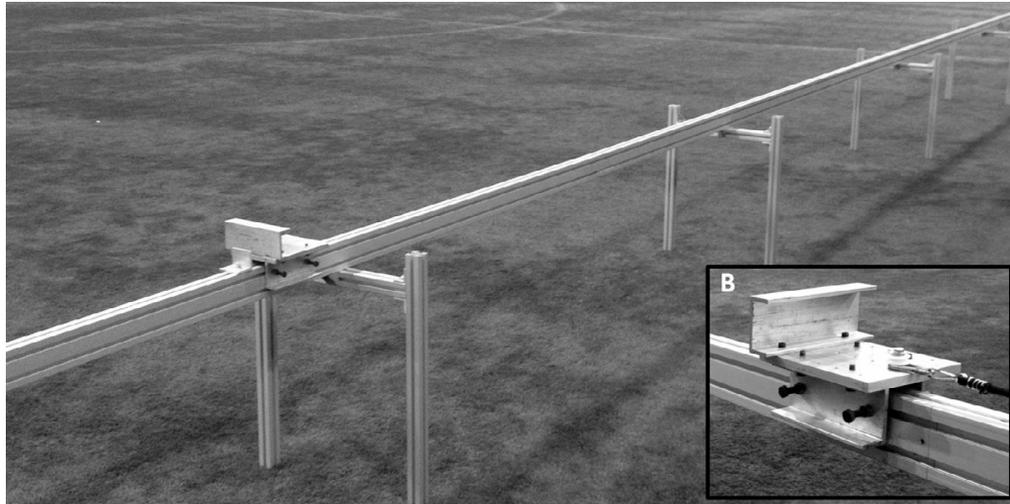
(Scott, Scott & Kelly, 2016)

# VALIDITY & RELIABILITY



“The validity and inter-unit reliability of 10 Hz GPS for the measurement of instantaneous velocity has been shown to be inversely related to acceleration”

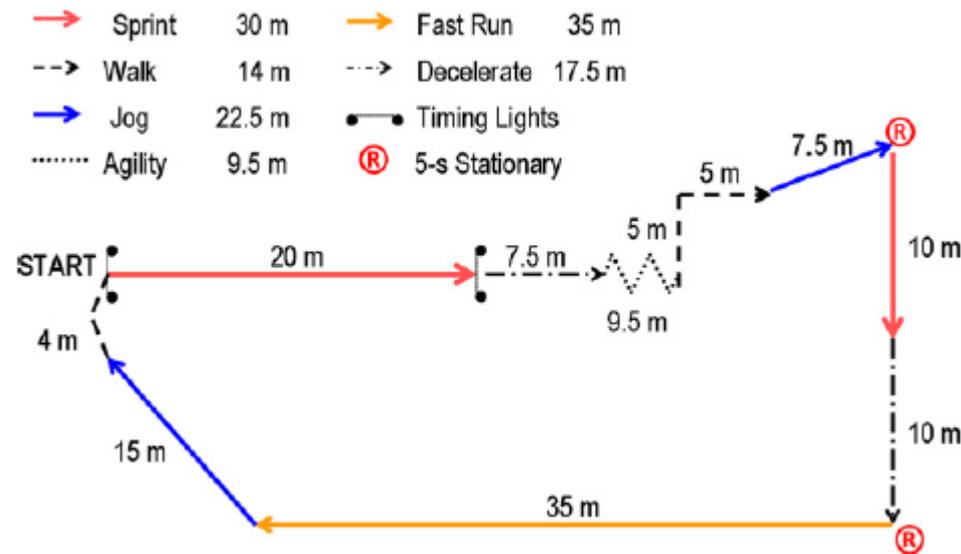
(Akenhead, et al., 2013)



# VALIDITY & RELIABILITY



“Poor level of intra-model reliability for very high intensity running”



(Coutts & Duffield, 2008)

# VALIDITY & RELIABILITY



“To eliminate inter-unit variation, GPS devices should not be used interchangeably”

(Akenhead, et al., 2013)



Player A



Player B

# VALIDITY & RELIABILITY



- 1 to 5 Hz GPS have limitations during short distance.
- 10 Hz GPS seems to be the better frequency with no difference with 15 Hz.
- But, few studies with 15 Hz that can explain that

(Scott, Scott & Kelly, 2016)

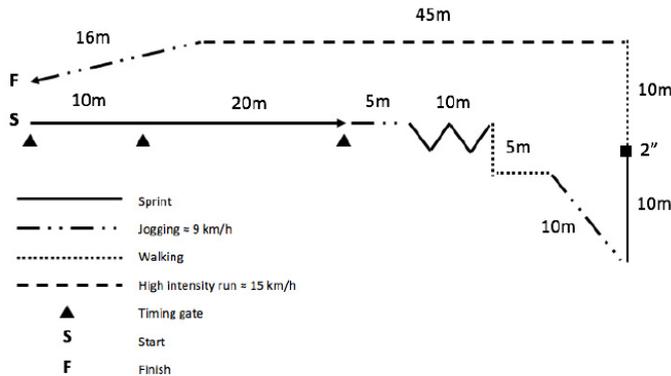
# VALIDITY & RELIABILITY



## The validity and reliability of a 5-hz GPS device for quantifying athletes' sprints and movement demands specific to team sports

ALEJANDRO MUÑOZ-LOPEZ<sup>1</sup>, PAULINO GRANERO-GIL<sup>2</sup>, JOSE PINO-ORTEGA<sup>3</sup>, MOISES DE HOYO<sup>4</sup>

CIRCUIT - A



CIRCUIT - B

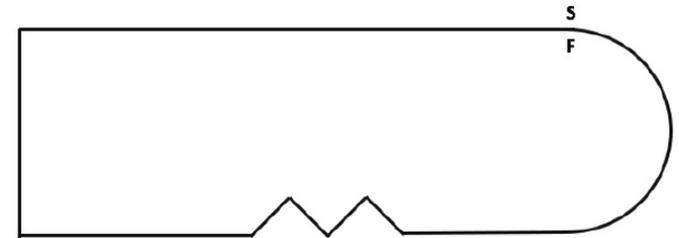


Figure 1 Caption. Circuits used for the study. Circuit-A was performed by athletes with 1 GPS at the same time. Circuit-B was performed by a golf cart with 8 GPS at the same time.

# VALIDITY & RELIABILITY



Table 1. Validity study results for Circuit A, 10m and 30m sprints. The Peak-Speed was used to detect if there were high-speed movements. ES = effect size. LOA = Bland-Altman limits of agreement.

Distance	Criterion (m ± sd)	WIMU (m ± sd)	Peak speed (km·h <sup>-1</sup> ± sd)	BIAS (m)	p-value	ES	95% LOA
Circuit	146 ± 0	143.27 ± 1.64	29.02 ± 6.69	-2.73 ± 1.64	0.000	2,35	-5.94 ; -0.48
10 m	10 ± 0	9.20 ± 0.58	22.13 ± 7.21	-0.80 ± 0.58	0.000	1,95	-1.93 ; 0.35
30 m	30 ± 0	30.42 ± 2.50	28.99 ± 9.40	0.42 ± 2.5	0.515	-0,23	-4.48 ; 5.32

(Muñoz-López et al., 2017)

# VALIDITY & RELIABILITY



Table 2. Circuit B and motorized sprints GPS Speed inter-unit reliability results. ICC = intraclass correlation coefficient. CI = confidence interval.

	Circuit			Motorized sprints		
	N	ICC	CI 95%	N	ICC	CI 95%
Lap 1	384	0.977	0.980-0.973	25	0.996	0.993-0.998
Lap 2	344	0.986	0.984-0.988	23	0.985	0.973-0.992
Lap 3	348	0.986	0.984-0.988	26	0.992	0.987-0.996
Lap 4	339	0.982	0.979-0.985	22	0.990	0.982-0.995
Lap 5	339	0.971	0.966-0.975	23	0.990	0.982-0.995
Lap 6	335	0.950	0.942-0.957	23	0.992	0.987-0.996
Lap 7	332	0.974	0.969-0.978	24	0.994	0.990-0.997
Lap 8	337	0.983	0.980-0.985	24	0.992	0.987-0.996

(Muñoz-López et al., 2017)

# VALIDITY & RELIABILITY



Table 3. Circuit A, 10m sprints and 30m sprints intra-unit reliability results. LOA = Bland-Altman limits of agreement.

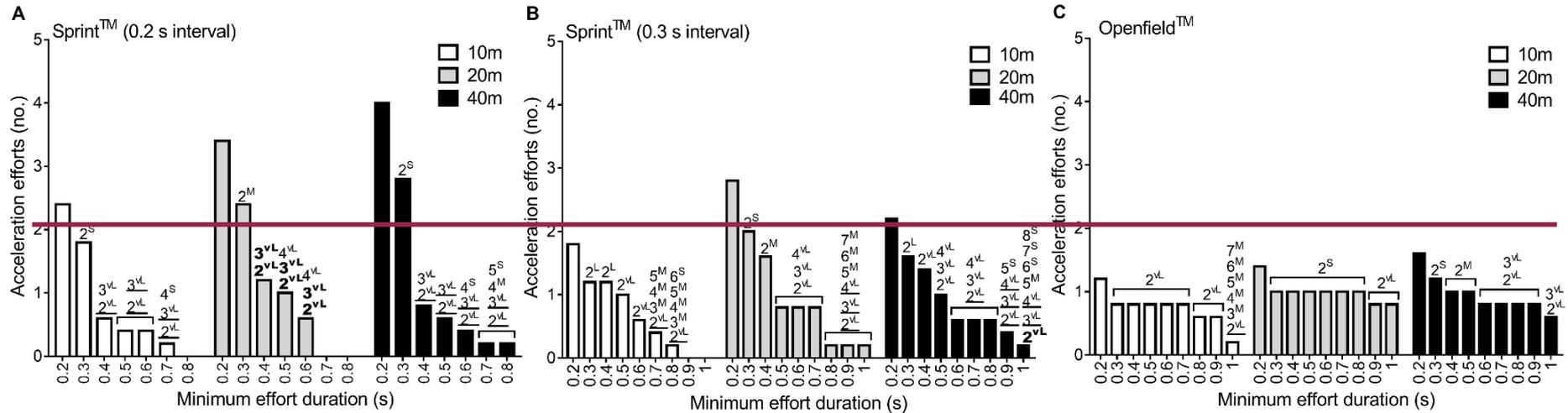
Outcomes	Circuit A		10m Sprints		30m Sprints	
	Mean $\pm$ SD	95% LOA	Mean $\pm$ SD	95% LOA	Mean $\pm$ SD	95% LOA
<b>TD</b>	0.00 $\pm$ 1.68	-3.29 ; 3.29	0.00 $\pm$ 0.49	-0.96 ; 0.96	0.00 $\pm$ 2.34	-4.59 ; 4.59
<b>Peak-Speed</b>	0.00 $\pm$ 0.73	-1.43 ; 1.43	0.00 $\pm$ 0.53	-1.04 ; 1.04	0.00 $\pm$ 0.76	-1.49 ; 1.49
<b>Avg-Speed</b>	0.00 $\pm$ 0.33	-0.65 ; 0.65	0.00 $\pm$ 0.77	-1.51 ; 1.51	0.00 $\pm$ 0.74	-1.45 ; 1.45

(Muñoz-López et al., 2017)

# VALIDITY & RELIABILITY



## The world of filtering method



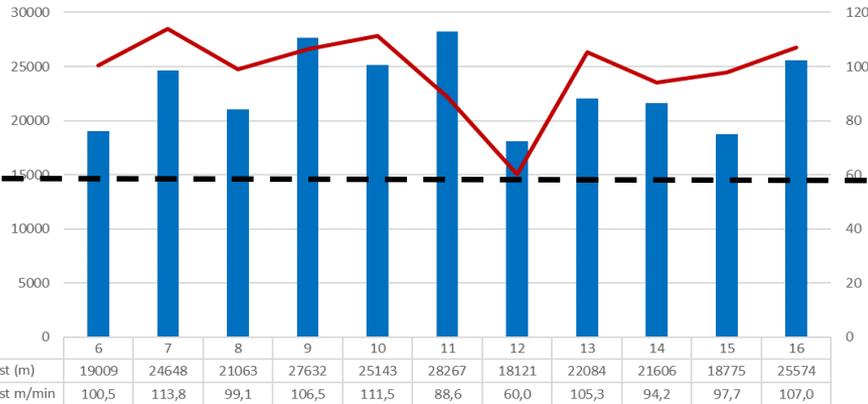
(Vareley, et al., 2017)

# VALIDITY & RELIABILITY

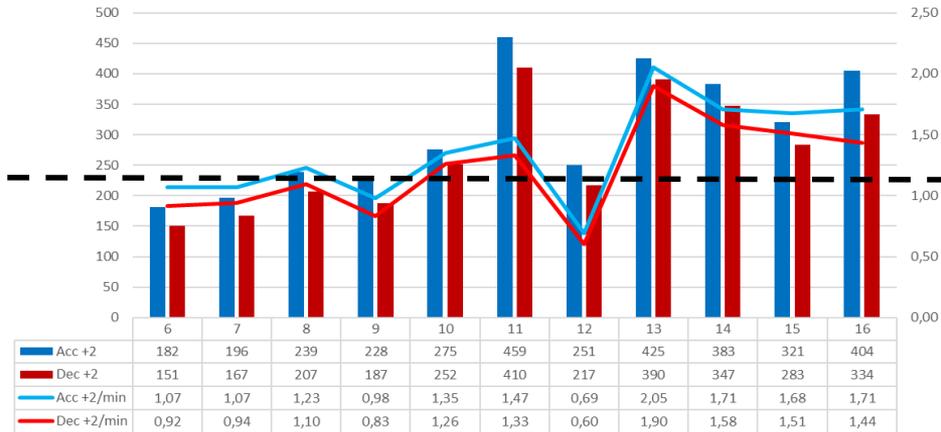


## The world of filtering method

DISTANCIA



ACC +2 & DEC +2



(Unpublished data)

# VALIDITY & RELIABILITY



## Ultra Wide Band accuracy

### ACCURACY AND INTER-UNIT RELIABILITY OF ULTRA WAVE BAND TRACKING SYSTEM (WIMU PRO™) IN INDOOR CONDITIONS

#### 1. Bastida-Castillo, A. (First)

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#### 2. Gómez-Carmona, C. D. (corresponding author)

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**Affiliation:** Doctoral Student in Physical Activity and Sport Science, Master in Research of Physical Activity and Sport, and, Master in High Performance in Cyclic Sports. University of Murcia, Murcia, Spain.

#### 3. de la Cruz, E.

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#### 4. Ibáñez, S. J.

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#### 5. Pino-Ortega, J. (Senior)

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(Unpublished data)

# VALIDITY & RELIABILITY



## Ultra Wide Band accuracy

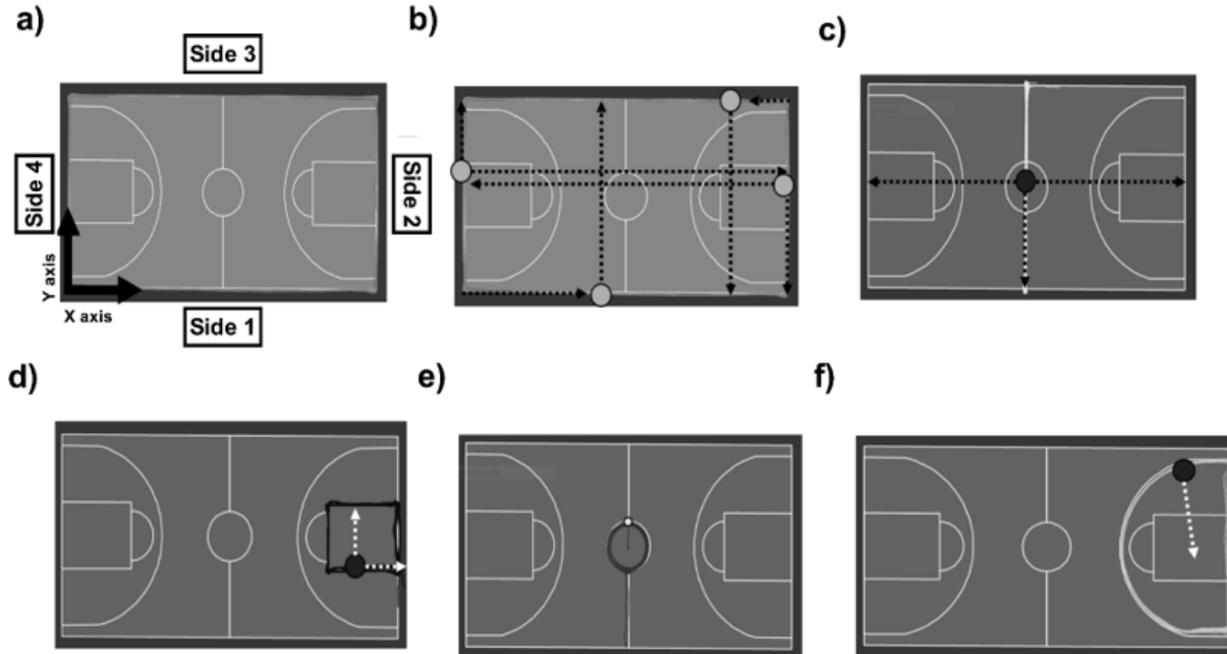


Figure 3. (a) Arrangement of sides and axes for the analysis of the movements made by basketball players in this investigation and design of the different travels carried out in this research: (b) perimeter of court course; (c) middle line court; (d) perimeter of the paint; (e) center circle and (f) 6,75 line.

(Unpublished data)

# VALIDITY & RELIABILITY



## Ultra Wide Band accuracy

**Table 1.** Accuracy in differences (in centimetres) and percentage of differences of “x” and “y” position coordinates.

Designed travel	Device	Differences		Percentage of differences	
		X	Y	X	Y
Perimeter of court course	101	5.8	6.2	0,39%	0,41%
	108	5.1	5.1	0,34%	0,34%
Center line of the court	101	7.4	7.2	0,53%	0,51%
	108	11	10.8	0,79%	0,77%
Perimeter of the paint	101	0.3	4.4	0,05%	0,76%
	108	3.3	3.6	0,57%	0,62%
6.75 line	101	1.9	-	0,28%	-
	108	8.6	-	1,27%	-
Center circle	101	5	5.9	3,03%	3,58%
	108	4.1	3.9	2,48%	2,36%
Mean ± SD		5.2 ± 3.1	5.8 ± 2.3	0,97 ± 1	0,94 ± 1,14
LOA (L to U)		2 to 3.1	3.5 to 8.2	-0,03 to 1,98	-0,21 to 2,08

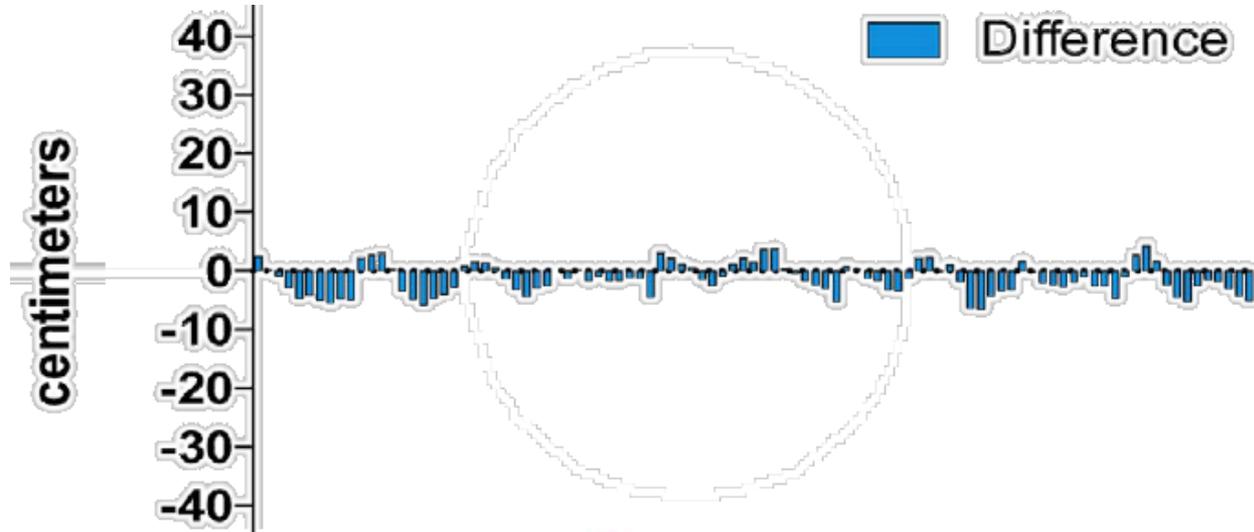
LOA= limits of agreement; L=lower; U=upper

(Unpublished data)

# VALIDITY & RELIABILITY



## Ultra Wide Band accuracy



“This index indicates the variation, expressed in centimeters, between the measurement of the device and real measurement.

The precision index is:  **$-1,441 \pm 2,609\text{cm.}$** ”

(Unpublished data)

# VALIDITY & RELIABILITY



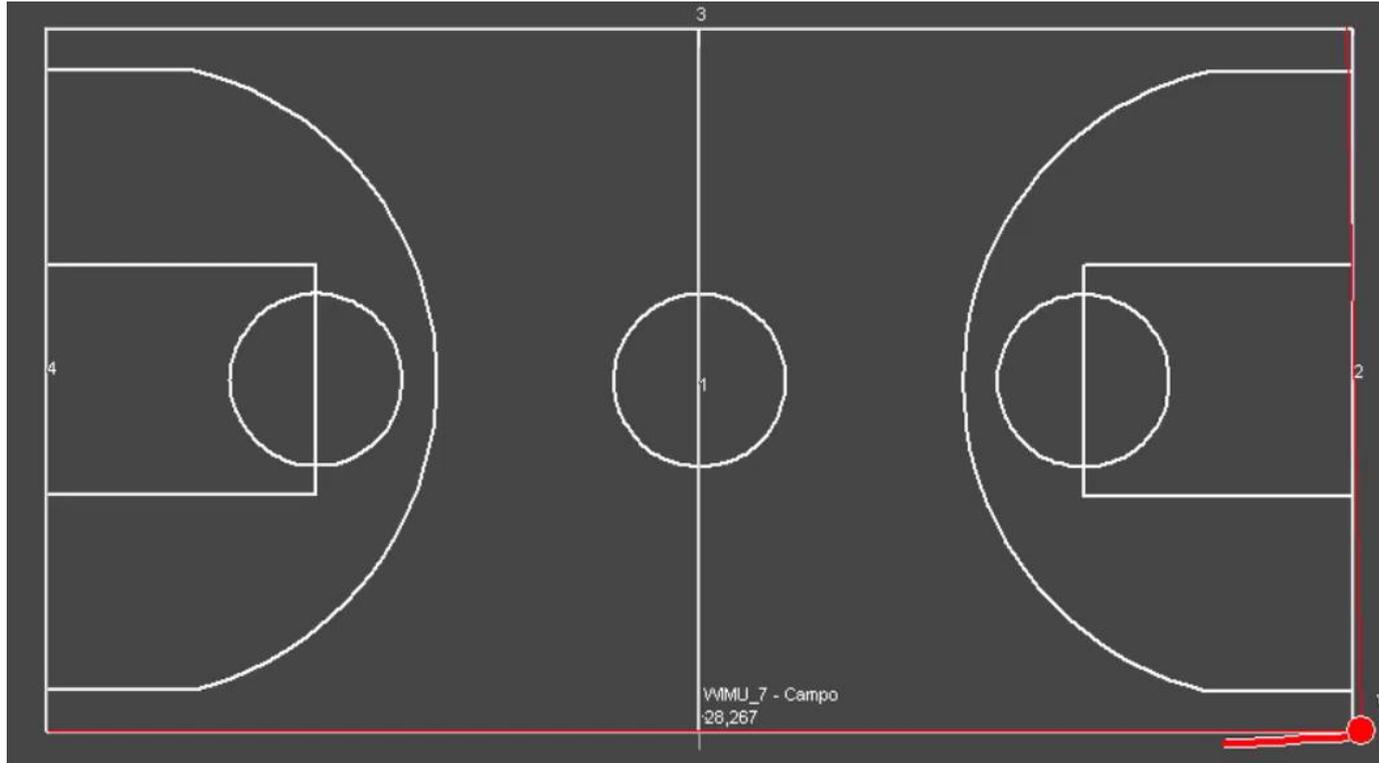
Ultra Wide Band accuracy



# VALIDITY & RELIABILITY



Ultra Wide Band accuracy



# FCB VIEW



For decades, the **monitoring of movements** developed by athletes during training or competition **have interested sport scientists.**

(Carling et al. 2008; Castellano & Casamichana 2014; Lieberman et al. 2002)

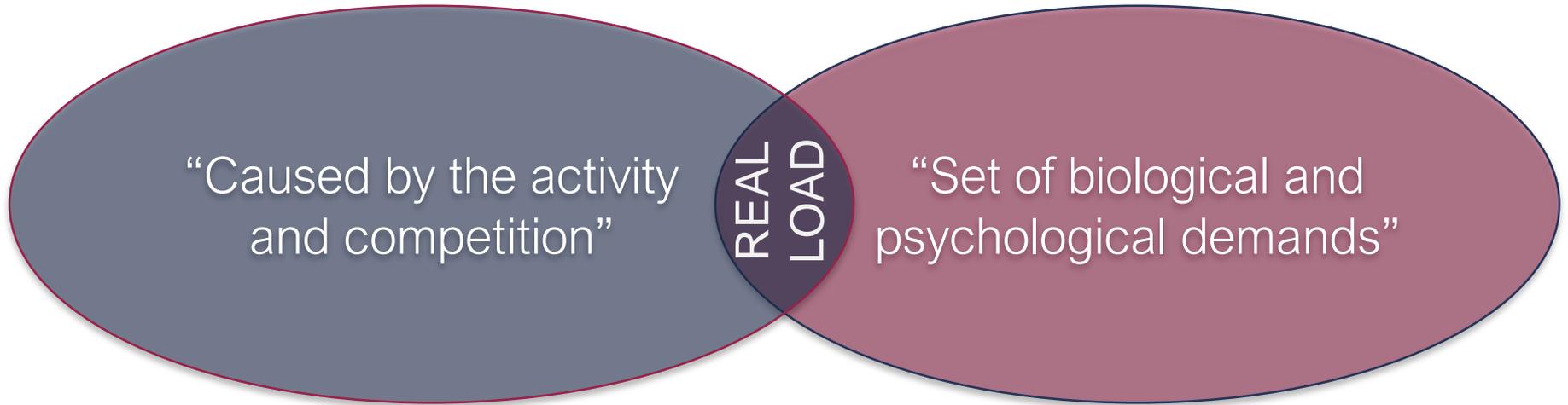
# FCB VIEW



External load

&

Internal load



“Caused by the activity and competition”

REAL  
LOAD

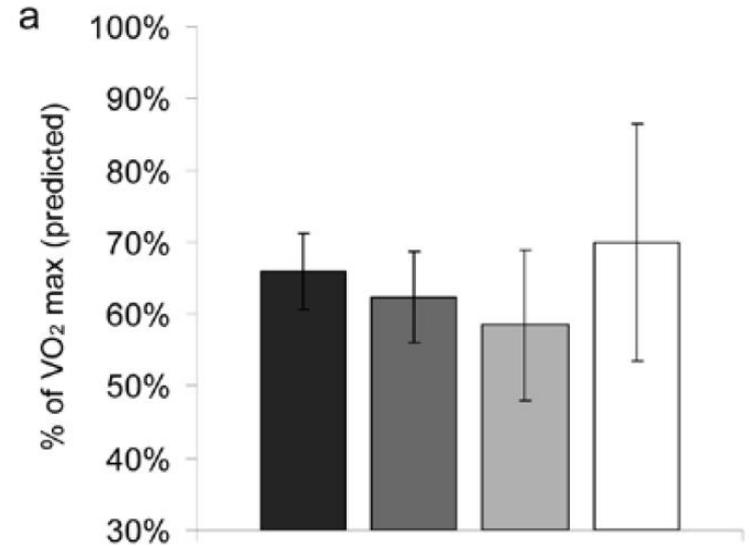
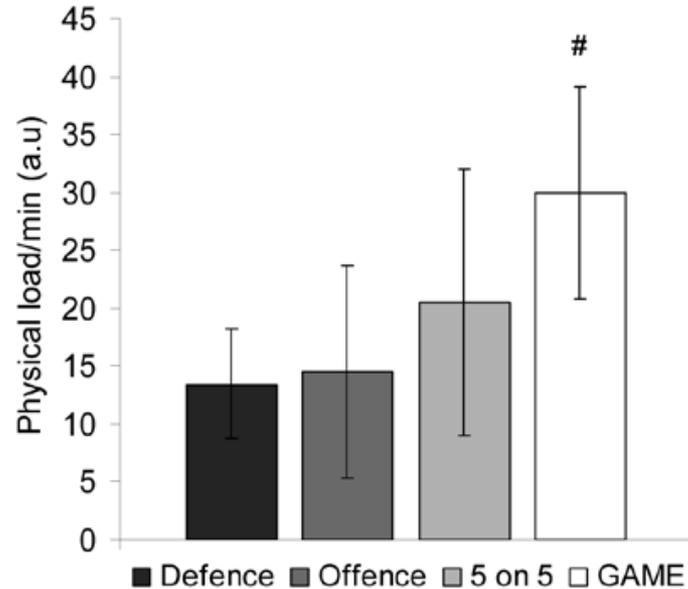
“Set of biological and psychological demands”

What the player does

What the player feel

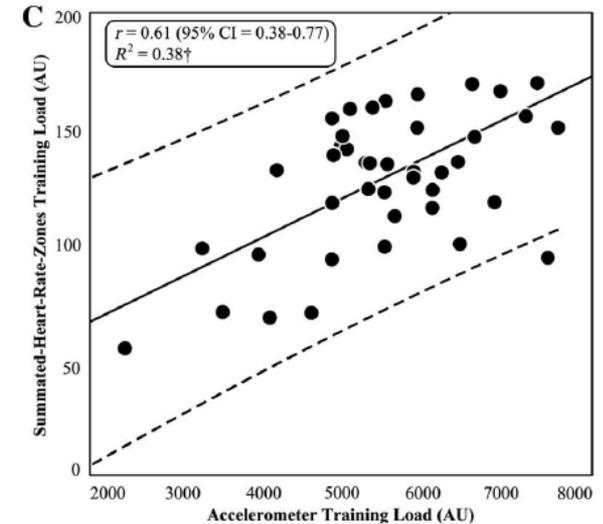
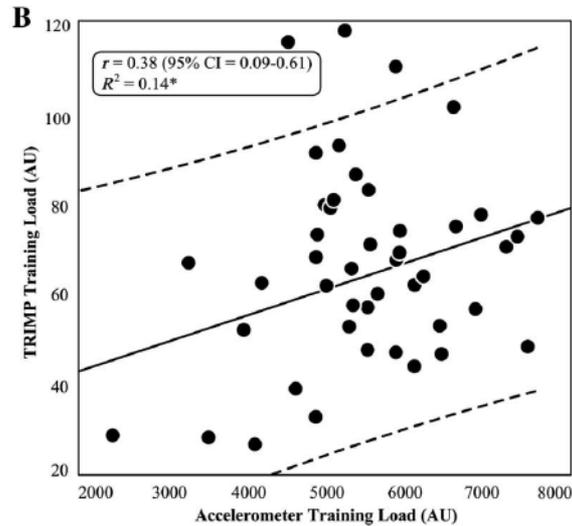
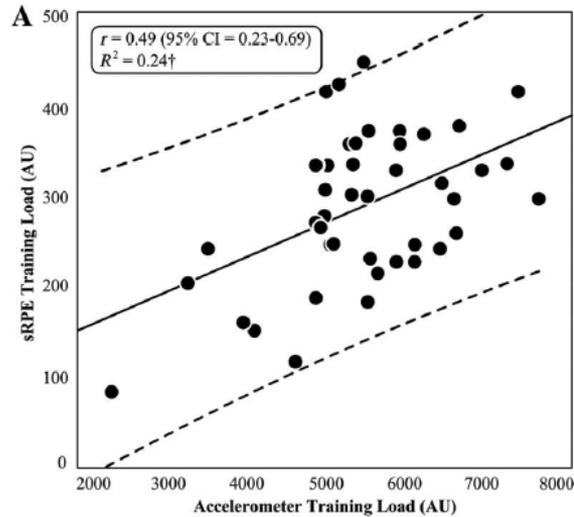
(Badillo, 1995)

# FCB VIEW



(Montgomery, Pyne & Minahan, 2010)

# FCB VIEW



“**not assume a linear dose-response** between the **external training load** (detected by accelerometry) and the player’s **internal training load** during basketball-specific activities”

(Scanlan, et al., 2014)

# FCB VIEW



**Table 1**  
Parameter estimates for the linear mixed models (n = 22,080).

Training output variables	R <sup>2</sup>	SBIC	Coefficient ± 90% CL	p Value
Total distance (m)	0.35	4.115	0.02 ± 0.03	0.089
Total high speed distance (m)	0.65	-18.115	0.08 ± 0.03	0.021**
High speed distance (m)	0.69	-39.510	0.09 ± 0.03	0.001**
Maximal velocity (km h <sup>-1</sup> )	0.59	-54.514	0.15 ± 0.09	0.045**
Maximal velocity exposures (n)	0.66	-87.100	0.28 ± 0.08	0.012**
Player load (AU)	0.45	-77.500	0.25 ± 0.04	0.015**
PlayerLoad <sub>slow</sub> (AU)	0.54	-65.600	0.26 ± 0.09	0.021**
RPE (AU) <b>X</b>	0.59	5.547	-0.04 ± 0.02	0.680
Total distance (m min <sup>-1</sup> ) <b>X</b>	0.21	6.954	0.04 ± 0.02	0.542
Total high speed distance (m min <sup>-1</sup> )	0.56	-19.541	0.21 ± 0.05	0.038**
High speed distance (m min <sup>-1</sup> )	0.69	-115.150	0.26 ± 0.03	0.005**
Maximal velocity exposures (n min <sup>-1</sup> )	0.66	-65.400	0.18 ± 0.08	0.033**
Player load (AU min <sup>-1</sup> )	0.57	-77.551	0.28 ± 0.06	0.048**
PlayerLoad <sub>slow</sub> (AU min <sup>-1</sup> )	0.38	-101.110	0.26 ± 0.09	0.041**
RPE (AU min <sup>-1</sup> ) <b>X</b>	0.69	1.250	-0.15 ± 0.02	0.870
Total distance:RPE (m min <sup>-1</sup> )	0.28	4.110	-0.13 ± 0.03	0.025**
Total high speed distance:RPE (m min <sup>-1</sup> )	0.48	-10.110	-0.08 ± 0.06	0.015**
Player load:RPE (AU min <sup>-1</sup> ) <b>X</b>	0.41	-15.550	0.15 ± 0.03	0.515
PlayerLoad <sub>slow</sub> :RPE (AU min <sup>-1</sup> )	0.26	-43.220	0.05 ± 0.01	0.001**

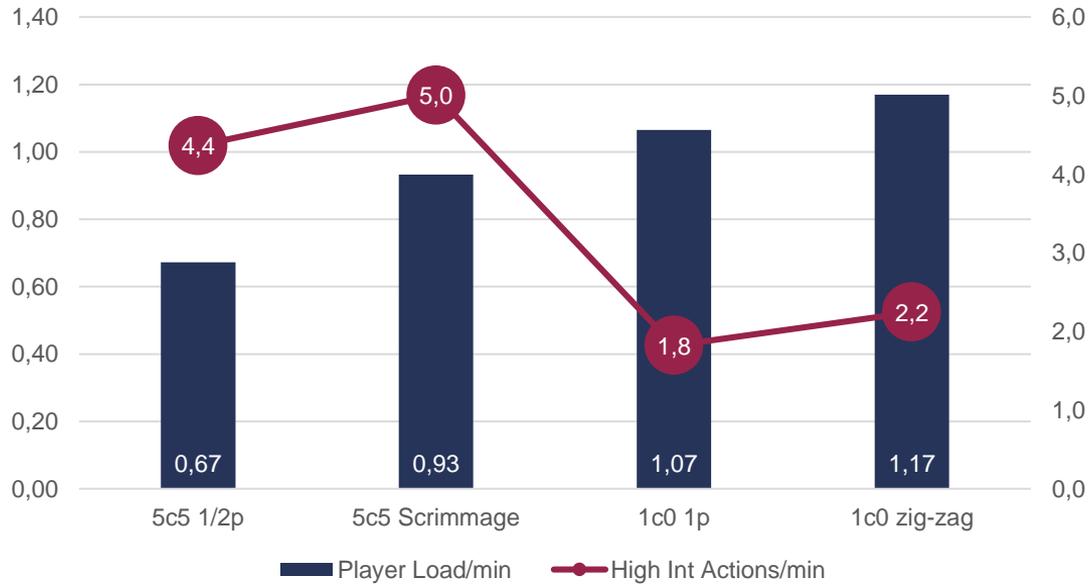
\*\* Significant effect during fixed effect testing (p < 0.05).

(Malone, et al., 2017)

# FCB VIEW



## Relation between 5c5 & 1c1



(Unpublished data)



# FCB VIEW

## MAIN TRACKING VARIABLES (for us)

### Volume

Player load

Total distance

### Intensity

Distance at high velocity

High accelerations & decelerations

High jumpings, landings & impacts

Number of high intensity actions

### Calculated load

HML Distance

High speed running

Dynamic stress load

Power metabolic average

### Density

Ratio Work:Rest time

All variables reallted to minute

### Interesting

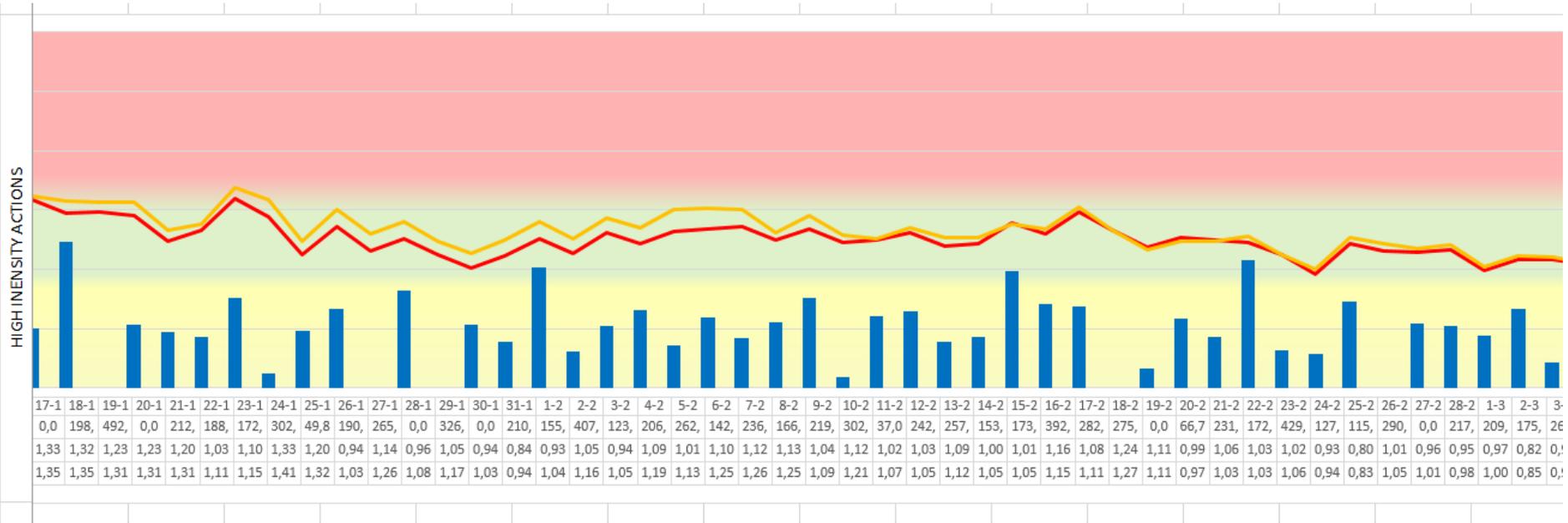
Ratio High:Low accelerations

Ratio Distance at High:Low velocity

# FCB VIEW



## Examples: Acute:Chronic workload



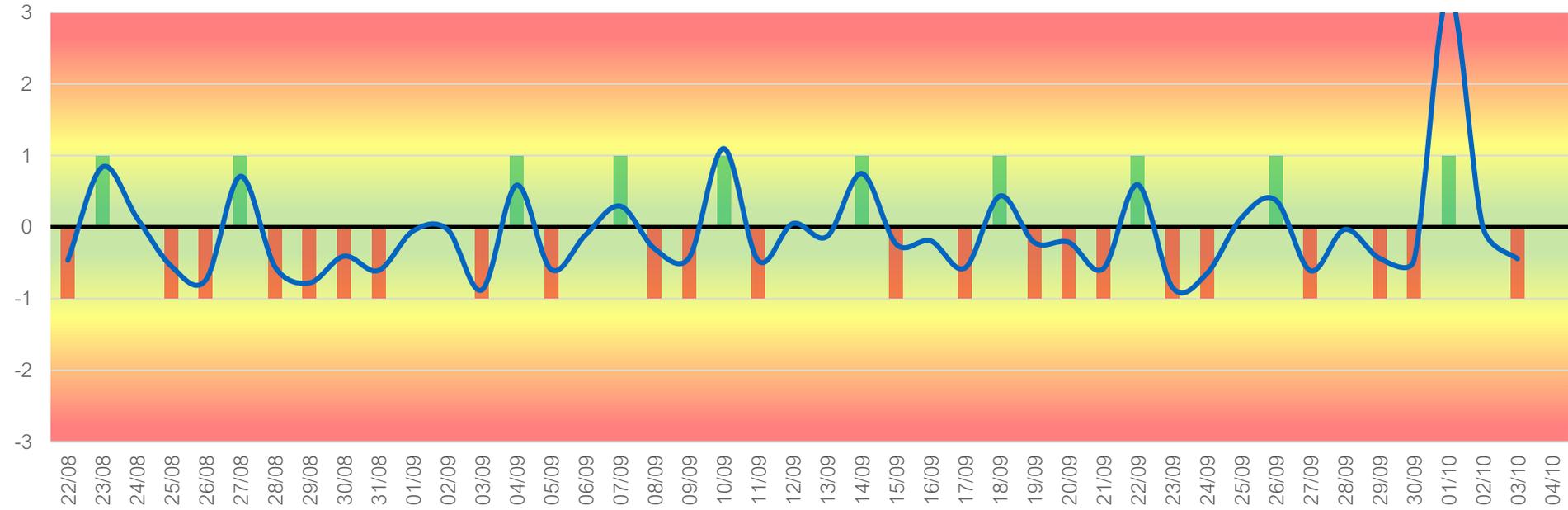
(adapted from Gabbett et al., 2016)

# FCB VIEW



## Examples: Z-Score & Smallest Worthwhile Change

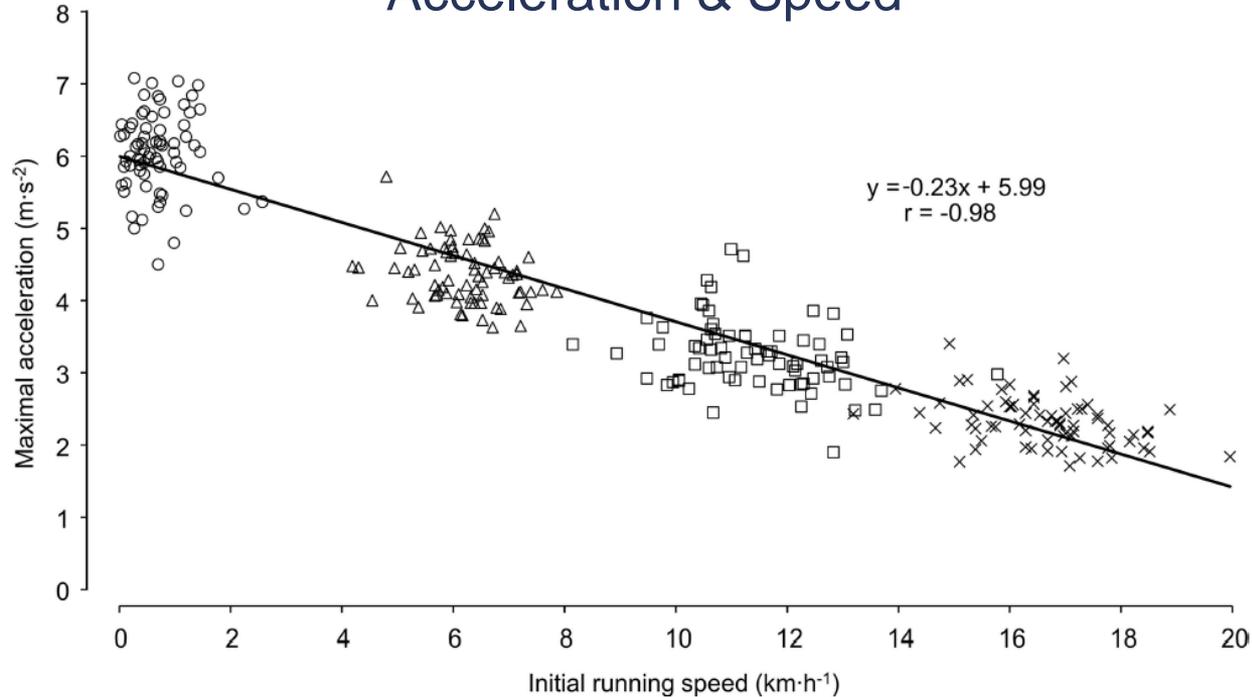
High Intensity Actions Z-Score & SWC





# FCB VIEW

## Acceleration & Speed



**Fig 2.** Maximal voluntary accelerations for standing (circles), trotting (triangles), jogging (squares), and running (crosses) of 72 highly trained male soccer players (under 18 league). Simple linear regression line with regression equation and Pearson's correlation coefficient  $r$ .

(Sonderegger et al., 2016)



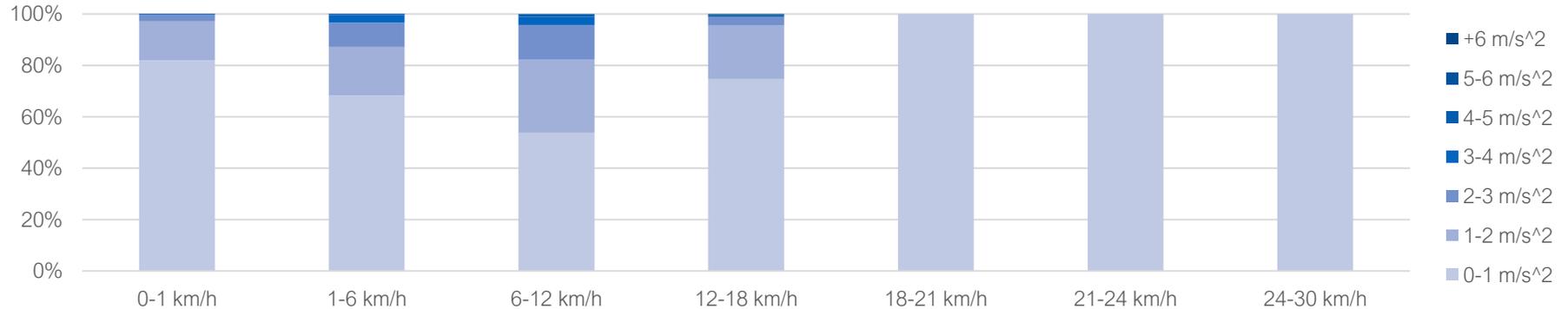
# FCB VIEW

## Acceleration & Speed

Number of Accelerations / Velocity zone

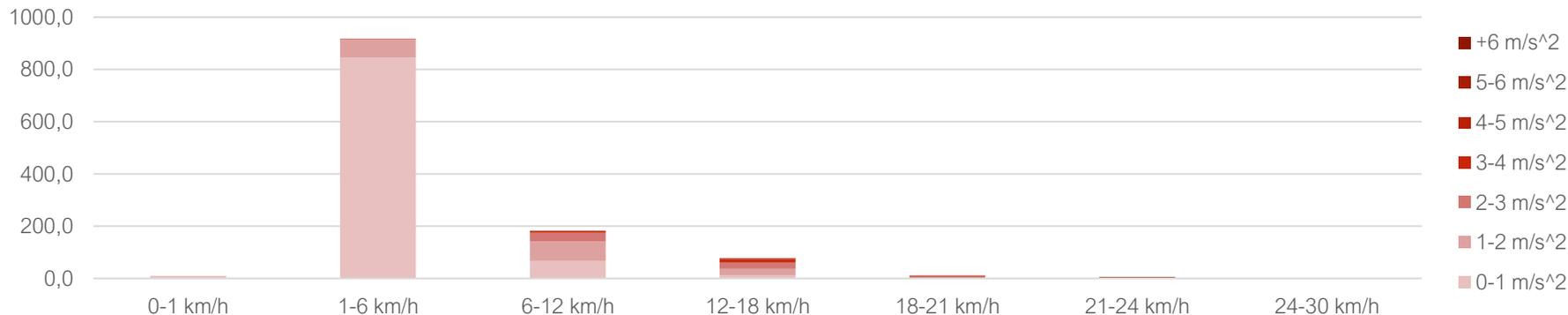


### % of Accelerations / Velocity zone

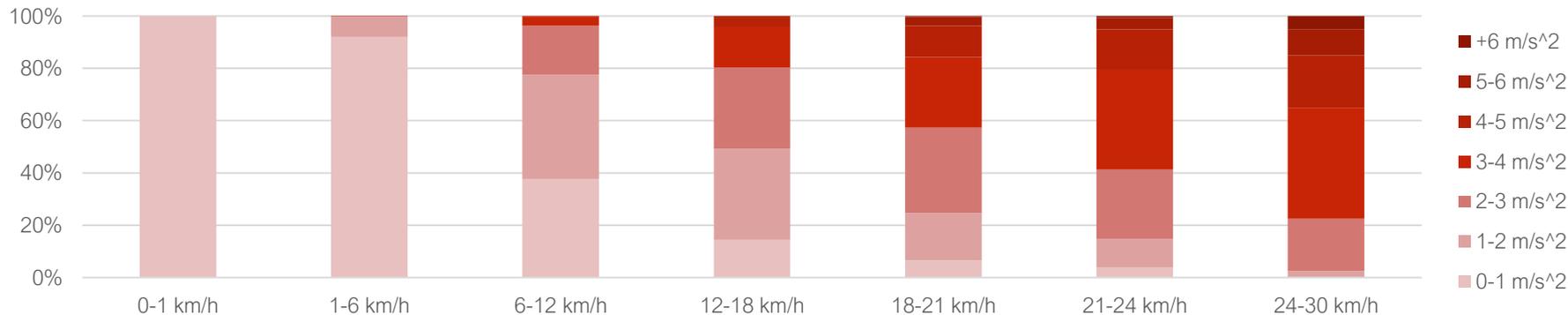


# FCB VIEW

## Acceleration & Speed Number of Decelerations / Velocity zones



## % Decelerations / Velocity zone

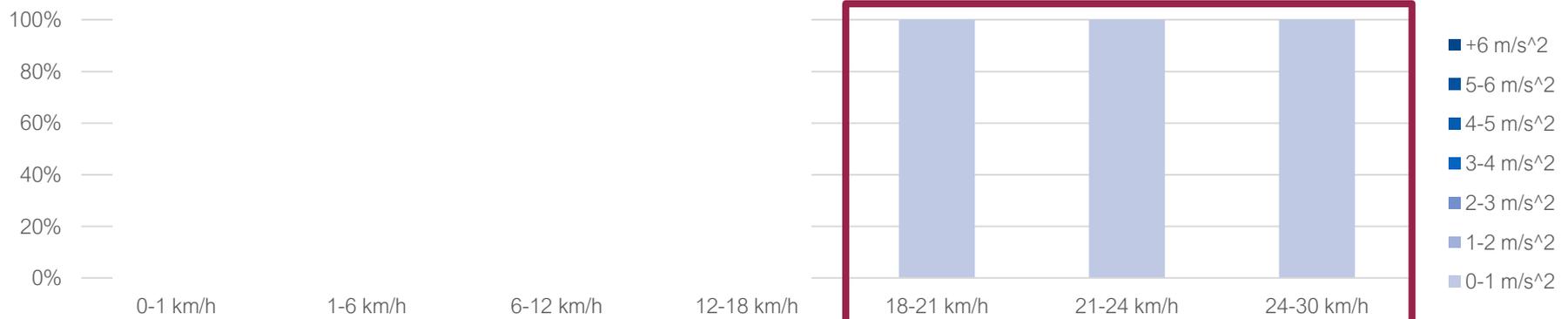




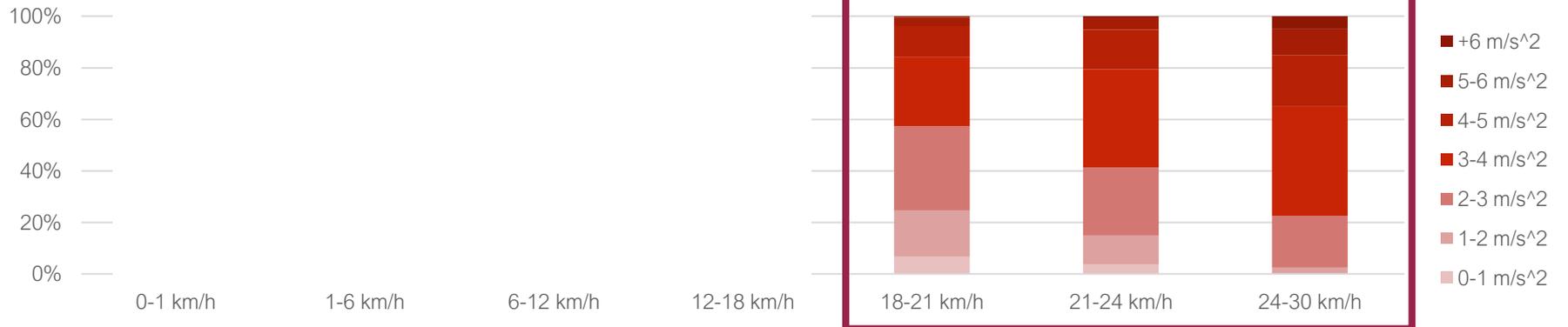
# FCB VIEW

## Acceleration & Speed

% of Accelerations / Velocity zone



## % Decelerations / Velocity zone



# FCB VIEW



# FCB VIEW



Tactical development?  
Game model?



# FCB VIEW



Opponent?  
Winning/Losing?  
Season moment...



# TAKE HOME MESSAGE



Be critic with the data you record, be sure that is correct data

FC Barcelona is eager to increase their knowledge in tracking systems

Tracking doesn't explain all what happens in the field

Thank you!



@XaviReche

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